**Touch Rugby**

rules shall be applied whenever possible, unless otherwise indicated.

*Revised May 2020*

**General Intramural Sports Regulations:**

- There is no warm up equipment provided, teams must provide their own
- Games that start late will still finish on time. Halves may be shortened to accommodate the scheduled time slot. There will be **NO** extra time added.
- Team rosters must be submitted online by the team captain (usually the individual who registered the team) prior to the players meeting. To complete your roster you will need to know each players email address that are linked to their Active Living account. All players who do not have an account must contact the Intramural office at imssport@ucalgary.ca. **DO NOT HAVE PLAYERS CREATE NEW ACCOUNTS,** this will slow down the process.
  - Input your roster online at [https://www.ucalgary.ca/ActiveLiving/registration/Account/Login](https://www.ucalgary.ca/ActiveLiving/registration/Account/Login) (Click on your name, drop down to ‘My Teams’ add email).
- All players must complete an online waiver before they are allowed to play. Waivers will be linked to players Active Living accounts once they have been added to a roster. **NO WAIVER NO PLAY POLICY WILL BE ENFORCED.**
- All players must be prepared to check in with the supervisor/timekeeper for every game with a piece of photo identification.
- In Competitive Leagues, to be eligible for playoffs a player must have played in at least one regular season game and be on the team roster with a signed online waiver. Teams must meet the Fair Play requirements (3.75 average).
- **Suspended players may not be present during scheduled games, if so, the entire team shall be suspended indefinitely.**
- Games will be considered completed after one half of scheduled play and will not be rescheduled.
- Current USports athletes are not permitted to play during their current season in the same or similar sport.
- Current professional athletes are not permitted to play.
- Intramural Sports has a [Zero-Tolerance policy for fighting and abuse of staff and other intramural participants](https://active-living.ucalgary.ca/programs/sports-programs/intramuralsrec-sports-clubs/intramural-policies-rules). This will be strictly enforced.

For a complete list of policies, see [https://active-living.ucalgary.ca/programs/sports-programs/intramuralsrec-sports-clubs/intramural-policies-rules](https://active-living.ucalgary.ca/programs/sports-programs/intramuralsrec-sports-clubs/intramural-policies-rules)

**Defaults:**

- A default will occur when a team fails to appear or fails to have the minimum number of players necessary to start the game. Teams will have ten (10) minutes after the scheduled start time to field the minimum number of players needed to start the game, failing to do so will result in a default.
- **All defaults will result in a Fairplay rating of zero (0) and -2pts from the standings.**
- Defaults will result in the loss of the $60 Default Bond. In order to continue to play a second default bond of $120 is required before the next game. A second default will result in removal from the league and forfeit of the second default bond.
- Teams that give Intramural Sports a minimum of forty-eight (48) hours’ notice that they will not be able to field a team will not be charged with a default, the game will be declared a forfeit.
- Teams that give Intramural Sports a minimum of forty-eight (48) hours’ notice that they will not be able to field a team will not be charged with a default, the game will be declared a forfeit.